

Digital Storytelling For Creative Writers



What is Interactive Fiction?

Interactive Fiction or IF, is a genre of writing that allows the writer and reader to branch off in different directions with a story, rather than keeping to a single path.

What is Inklewriter?



Inklewriter is a free story writing software tool allowing anyone to write and publish interactive stories. It is ideal for anyone wishing to combine creative writing with computer skills or those who wish to try more interactivity with their writing.

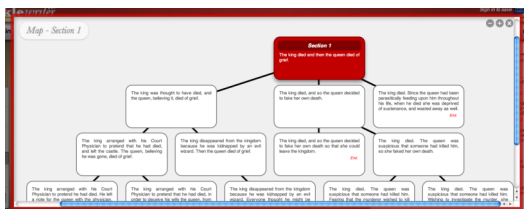
Once written, you can share your stories with the world as each story is given its own webpage.

Inklewriter help pages and tutorials:

www.inklestudios.com/inklewriter

<https://www.youtube.com/watch?v=U9eozT427qI>

<http://teachinghistory.org/digital-classroom/tech-for-teachers/25775>



Other free tools for creating text based digital stories

Inform: <http://inform7.com/>

Twine: <http://twinery.org/>

Quest: <http://textadventures.co.uk/quest>

Squiffy: <http://textadventures.co.uk/squiffy>

Choice of games: <https://www.choiceofgames.com/>

Examples of free interactive fiction stories to read / play

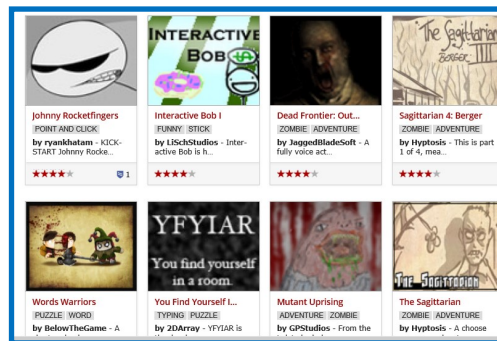
Interactive fiction database: <http://ifdb.tads.org/>

Text Adventures UK: <http://textadventures.co.uk/>

Interactive Fiction Games:

<http://www.makeuseof.com/tag/5-great-text-games-play-online/>

<http://www.kongregate.com/interactive-fiction-games>



Useful Books and Resources

Creative Writing

A wide range of free creative writing courses are available through “Universal Class”, which can be found on Surrey Libraries Online Reference Shelf:

<http://www.surreycc.gov.uk/libraries/reference>



- Mokhtari T (2015) “The Bloomsbury Introduction to Creative Writing”
- Hamand M (2014) “Creative writing exercises for dummies”

Digital Storytelling

- Miller C (2008) “Digital Storytelling: A creators guide to interactive entertainment”
- Page R, Thomas B (2011) “New Narratives: Stories and Storytelling in the Digital Age”

Storytelling through games

- Montford N (2005) “Twisty little passages: An approach to interactive fiction”